

Event-by-event jet-induced hydro response from Generative model

The Fourth National Conference on Machine Learning Applications in Nuclear Physics and Nuclear Data

Kaiyi Wu (CCNU)

November 2, 2025

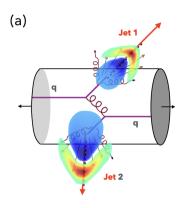


- Introduction
- Initial training datasets
- Generative model: Flow matching model
- 3D $\frac{dN}{dp_T dn d\phi}$ results

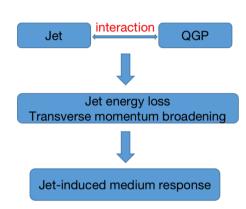
Introduction



Initial hard process

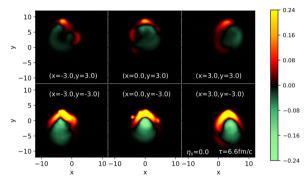


zhong y arXiv:2501.03419v3

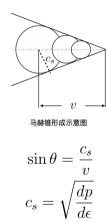




Jet-induced medium response



zhong Y, et al. arXiv:2206.06393





Motivation of using machine learning method

- Large grid number: $200 \times 200 \times 100$ cells per timestep per event
- High computational cost: 7-10 minutes per event on A100 GPU (80GB VRAM)
- Research goal: Establish relationship between initial conditions and final particle spectra
 - Using generative models to bypass expensive hydrodynamic calculations

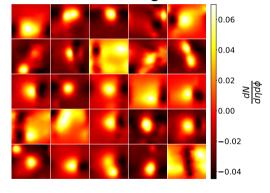
Initial datasets



- **Source**: CoLBT-hydro model, 0-10%Pb+Pb, $\sqrt{s_{\rm NN}}=5.02$ TeV The γ p_T cut is 100GeV, and the jet p_T cut is 10GeV.
- 16,000 events containing:
 - Initial parton showers and γ information
 - Final particle spectra $\frac{dN}{p_T dp_T d\eta d\phi}$ $(p_T \in [0,4] \text{ GeV/c}, \, \eta \in [-2.7,2.7], \, \phi \in [0,2\pi])$
 - 50 PCA features extracted from each 3D spectrum
- Processing:
 - Jet reconstruction with anti- k_T algorithm (FASTJET)
 - Data rotation: γ at $\phi = 0$, jet at $\phi = \pi$



25 2D distributions sampled from CoLBT training datasets



- Axes: $\phi \in [0, 2\pi]$ (x), $\eta \in [-2.7, 2.7]$ (y)
- Bright positive region: Mach cone front wake
- Dark negative region: Diffusion wake behind jet partons
- Background subtracted: Hydro without jet contribution removed

Flow matching



Sora:



Prompt: Full body, anime art, Young woman practicing martial arts with steel gloves, Chinese dragon in the background, sky garden sanctuary. 4k

Flow matching advantage

- Constructing a "continuous flow" from a simple distribution (such as Gaussian noise) to a complex data distribution
- Without relying on complex intermediate processes (like iterative denoising), enables fast training and sampling, as well as stable training.



Differential Equation Foundation

$$\frac{dx}{dt} = u(x,t)$$

Known initial condition $x(t_0)$ and u(x,t) enables solution x(t)

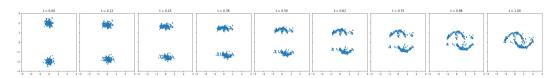
Flow Matching Approach

- Neural network representation: $u_{\theta}(x,t)$
- Known initial distribution: $x \sim P_0$ at t = 0
- Discrete evolution:

$$\frac{x_{i+1} - x_i}{\Delta t} = u_{\theta}(t_i, x_i) \Rightarrow x_{i+1} = x_i + \Delta t \cdot u_{\theta}(t_i, x_i)$$



An example of Flow matching



- Start: Sample (x_1, x_2) from bimodal Gaussian at t = 0
- Apply iterative transformations using velocity field $u_{\theta}(x,t)$
- Follow: $x_{i+1} = x_i + \Delta t \cdot u_{\theta}(t_i, x_i)$
- End: Obtain sample from crescent distribution at t = 1.0



Loss function

Probability path: Linear interpolation between distributions

$$x(t) = tx_1 + (1 - t)x_0$$

Time derivative:

$$\frac{dx}{dt} = x_1 - x_0$$

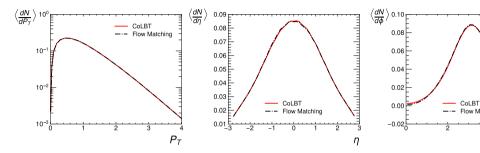
• Loss function: Difference between actual and predicted evolution

$$\mathcal{L}(\theta) = ||u_{\theta}(x,t) - (x_1 - x_0)||$$

3D Spectra Results



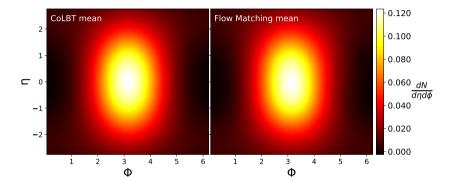
Distribution Comparisons



- **Left**: p_T distribution (integrated over η and ϕ)
- **Middle**: η distribution (integrated over p_T and ϕ)
- **Right**: ϕ distribution (integrated over p_T and η)



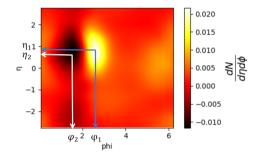
Average 2D Particle Spectrum Comparison

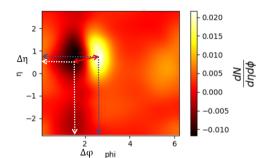


- Left: Average of all real events for $\frac{dN}{d\eta d\phi}$
- Right: Average of all corresponding generated events

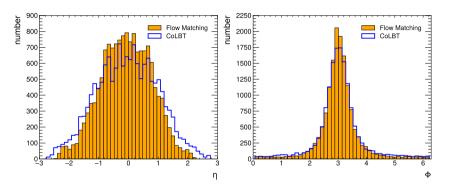


Extreme Points Distance Analysis



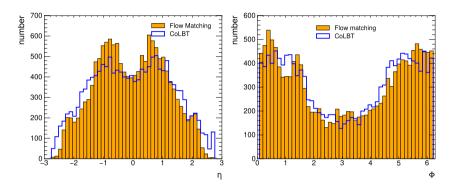






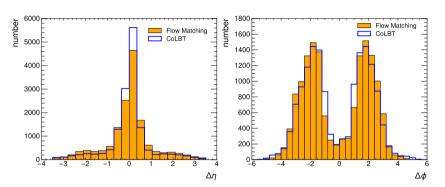
- **Left**: Statistical η values distribution at brightest points (Front wake)
- **Right**: Statistical ϕ values distribution at brightest points





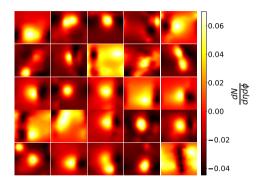
- **Left**: Statistical η values distribution at darkest points (Diffusion wake)
- **Right**: Statistical ϕ values distribution at darkest points

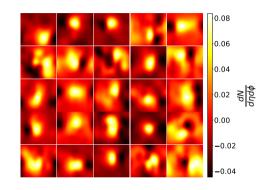




- Left: η -direction difference between brightest (Front wake) and darkest (Diffusion wake) points
- **Right**: ϕ -direction difference between these points







- Left: 25 randomly sampled real events
- Right: Corresponding generated events
- 2D $\frac{dN}{dnd\phi}$ distributions from $p_T \in [0,4]$ GeV-integrated 3D spectra



Model Performance Summary

- Average Spectra: Perfectly reproduces averaged particle spectra
- Feature Distribution: Accurately captures event-by-event location distributions of Front wake and diffusion wake
- Fluctuation Stability: Maintains particle spectrum within same order of magnitude under large fluctuations
- Computational Efficiency: 1 million events generated per second on NVIDIA RTX 4090 GPU vs. conventional CoLBT model on A100

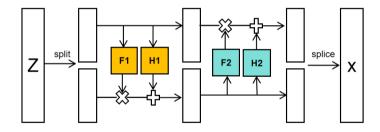


Thank you

Back up



A little trick between two adjacent blocks of RealNVP:



CoLBT model



The jet transport through the QGP medium:

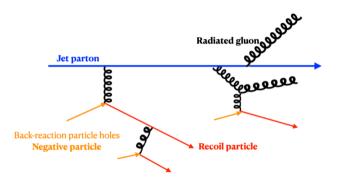
$$p_{a}\partial f_{a} = \int \prod_{i=b,c,d} \frac{d^{3}p_{i}}{2E_{i}(2\pi)^{3}} \frac{\gamma_{b}}{2} (f_{c}f_{d} - f_{a}f_{b}) |M_{ab\to cd}|^{2} \times S_{2}(\hat{s}, \hat{t}, \hat{u}) (2\pi)^{4} \delta^{4}(p_{a} + p_{b} - p_{c} - p_{d}) + inelastic,$$
(1)

- phase space distribution: $f_i = (2\pi)^3 \delta^3(\vec{P} \vec{P_i}) \delta(\vec{x} \vec{x_i} \vec{v_i}t)$ (i = a.c).
- thermal parton distribution: $f_i = 1/(e^{p \cdot u/T} \pm 1)(i = b, d)$
- Medium-induced gluons(High-twist)[Wang, Guo 2001]

$$\frac{dN_g^a}{dzdk_{\perp}^2dt} = \frac{2\alpha_s C_A \hat{q}_a(x) P_a(z) k_{\perp}^4}{\pi \left(k_{\perp}^2 + z^2 m^2\right)^4} \sin^2\left(\frac{t - t_i}{2\tau_f}\right) \tag{2}$$



LBT model



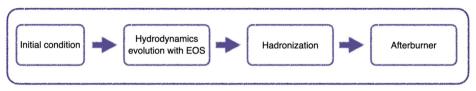
LBT Tracked partons

- Jet shower partons
- Thermal recoil partons
- Radiated gluons
- Negative partons

medium response = particle holes + soft partons



CCNU-LBNL viscous hydrodynamic model: 3+1D viscous hydro evolution model



High-Energy Collision Characteristics (LHC Energy Region)

- Net baryon number is approximately zero, baryon number conservation can be neglected
- $\nabla_{\mu}N^{\mu}=0$



Energy-momentum conservation:

$$\nabla_{\mu}T^{\mu\nu} = 0$$

Energy-momentum tensor composition:

$$T^{\mu\nu} = eu^{\mu}u^{\nu} - (P+\Pi)\Delta^{\mu\nu} + \pi^{\mu\nu}$$

e: energy density u^{μ} : fluid four-velocity

P: thermodynamic pressure Π : bulk viscous pressure

 $\pi^{\mu\nu}$: shear viscous tensor

Solves relativistic hydrodynamics with source terms:

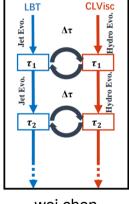
$$\nabla_{\mu}T^{\mu\nu} = j^{\nu}$$

Source term implementation:

$$J^{\nu} = \sum_{i} \frac{\theta(p_{\text{cut}}^{0} - p_{i} \cdot u)p_{i}^{\nu}/\Delta\tau}{\tau(2\pi)^{3/2}\sigma_{r}^{2}\sigma_{\eta_{s}}} \exp\left[-\frac{(\vec{x}_{\perp} - \vec{x}_{\perp,i})^{2}}{2\sigma_{r}^{2}} - \frac{(\eta_{s} - \eta_{si})^{2}}{2\sigma_{\eta_{s}}^{2}}\right]$$

- Gaussian deposition in transverse plane (σ_r) and spacetime rapidity (σ_{η_s})
- Cutoff condition: $\theta(p_{\mathsf{cut}}^0 p_i \cdot u)$





wei chen

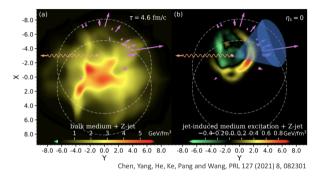
- Couples two complementary models:
 - **LBT**: Energetic partons (jet showers and recoil)($E_{cut} > 2GeV$)
 - CLVisc: Bulk/soft partons via hydrodynamics
- Medium evolution with source terms:

$$\nabla_{\mu}T^{\mu\nu} = j^{\nu}$$

- Energy-momentum deposition from partons
- Self-consistent QGP medium evolution

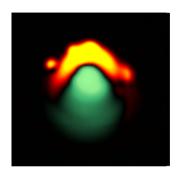


CoLBT: Jet-induced hydro response



- The CoLBT was runned twice with and without jet to subtract hydro bachground.
- The Mach-cone-like jet-induced medium response is clear in right panel.





Zhong Y, et al. arXiv:2206.02393

- Soft hadron enhancement along jet direction due to medium response
- Similar effect from medium-induced gluon radiation
- Diffusion wake: Distinct component of jet-induced response
 - Causes depletion of soft hadrons opposite to jet direction