The generative model for heavy-ion collisions

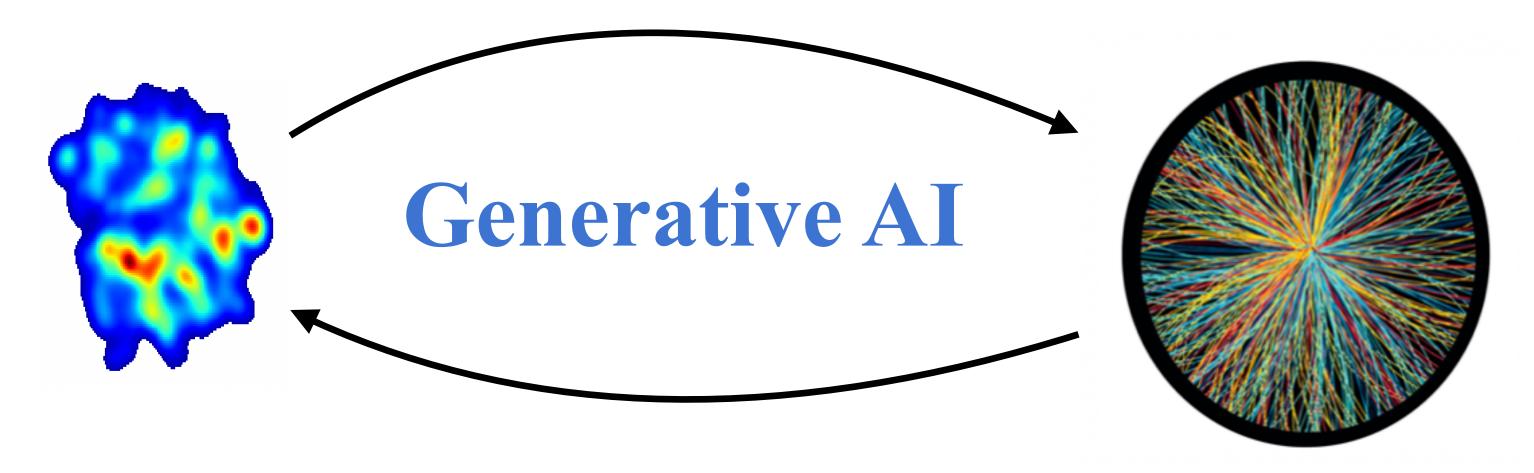
Jing-An Sun

Collaborators: Li Yan, Sangyong Jeon, Charles Gale

2025.11.02@南华大学

第四届全国核物理及核数据中的机器学习应用研讨会

• Accelerate: High-fidelity and Fast emulator.





• Inverse-engineering: Help solve inverse problems.

The generative AI revolution

Learn the distribution p(y|x) and generate new samples following such distribution.

Kai Zhou Talk at 11.01

o Text generation:





o Text-to-Image generation: diffusion-based

Prompts:

"An astronaut riding a pig"

"The siblings are all robots"

"An anime girl with pink hair and sunglasses"

"A spotted dog, a cat and a bird on a round table"

"Four cats surrounding a dog"

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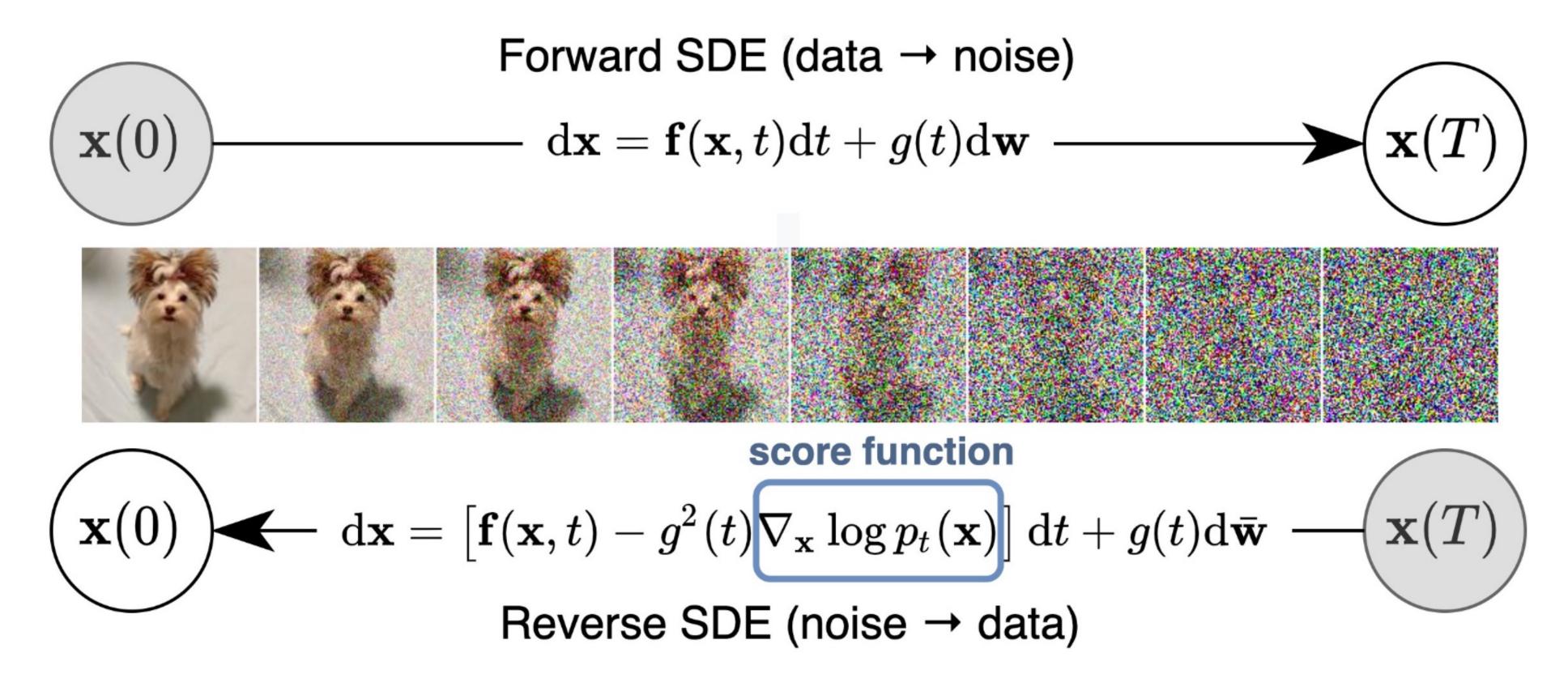


- Demonstrated powerful representative ability and flexibility.

Diffusion generative model

o Learn the data distributions via noising and denoising.

Y. Song et.al ICLR 2021



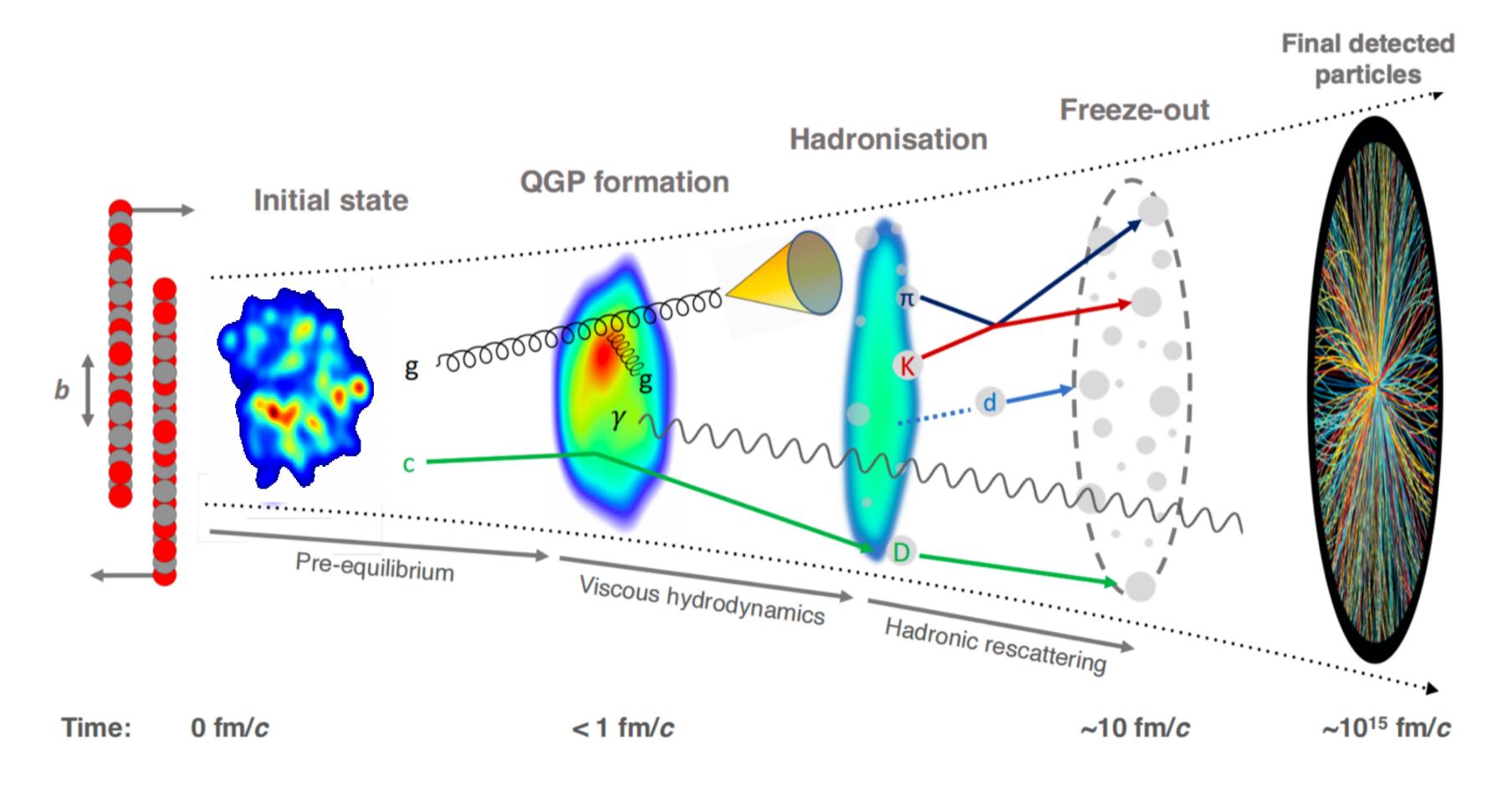
The only unknown term is the score function.

Train a network serving as a proxy of score function, one can generate the clean data from a standard norm distribution via solution of the reverse stochastic differential equation(SDE).

The hybrid modeling for heavy-ion collisions

o The hybrid modeling achieves tremendous success:

Particle spectra from experiment (collective flow, flow correlations, fluctuations) are accurately characterized.



Next generation demands

o Computational Limitation:

L.G Pang et.al Phys.Rev.C 97 (2018) 6, 064918 D Bazar et.al Comput.Phys.Commun. 225 (2018) 92-113

Method	Hardware	Time/Event	Scalability (1e6Events)
Hybrid	CPU (single-core)	~120 min	>20 years
GPU-accelerated	GeForce GTX Titan Z	~1 min	~2 months
Generative AI	NVIDIA GTX 4090	~0.1 sec	~1 day

o Imaging the nuclei shape: $10^7 - 10^8$ events are typically selected.

STAR Nature 635 (2024) 8037, 67-72

- o Probing QGP thermodynamic properties (speed of sound) requires $10^9 10^{10}$ statistics.
- Experimentally accessible
- Computationally prohibitive for hybrid models

CMS Rept.Prog.Phys. 87 (2024) 7, 077801 ALICE PoS ICHEP2024 (2025) 600

o Next-Generation Demands

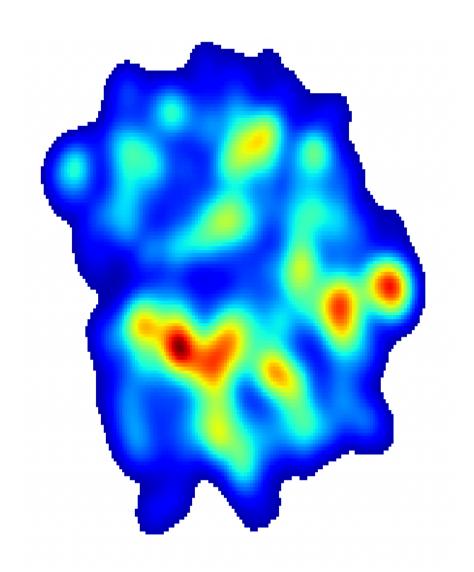
As heavy-ion collision physics enters the high-precision era:

- Current models require significant advancement to meet growing computational demands

How can machine learning help us?

- o Goal:
- End-to-end (initial state to final state)
- Fast and flexible
- Keeping physical consistency and physical controllable

o The challenges in deterministic machine learning



deterministic machine learning

- sUnet: Solves hydrodynamic equations but accumulates errors in long-time evolution.
- Gaussian emulator in Bayesian analysis: Maps parameters to observables (digital to digital fit) but lacks flexibility.

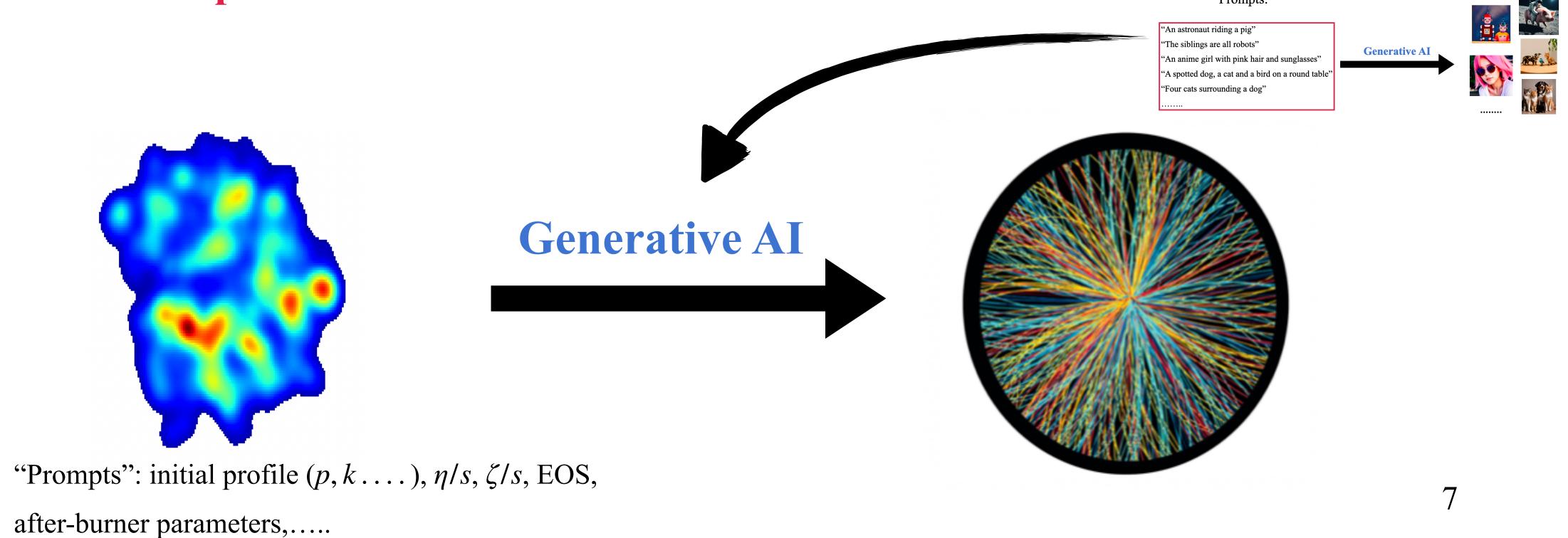


The generative AI solution

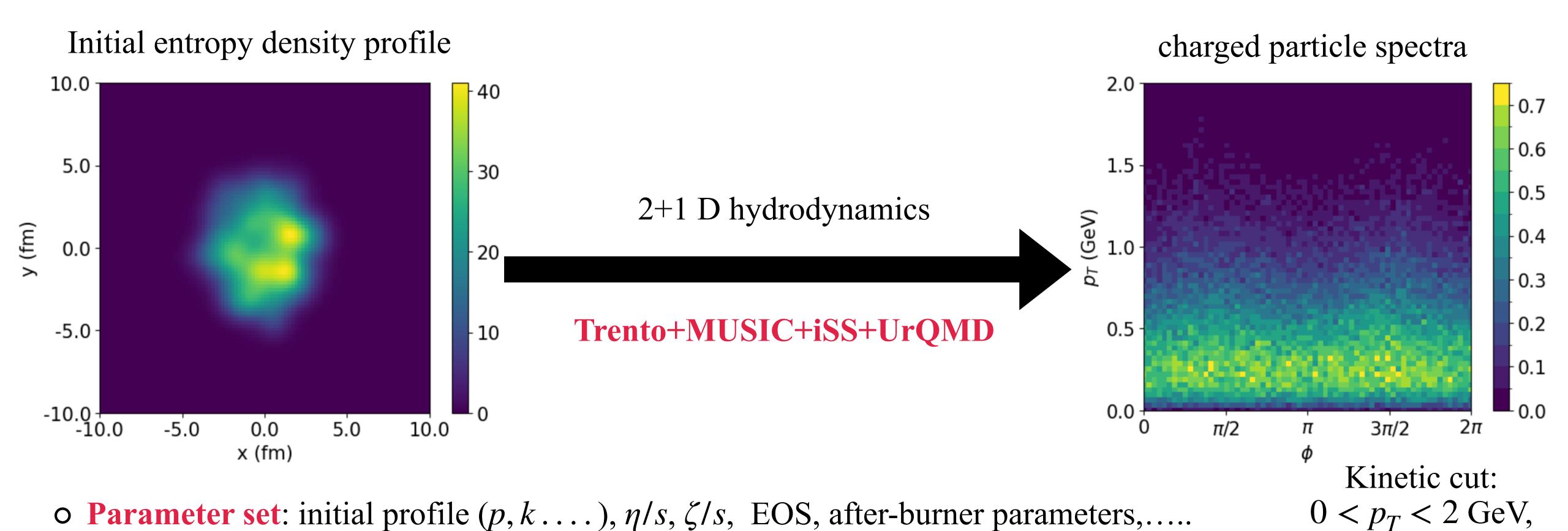
o Problem setting

p(particle spectra | initial state, transport coefficients, etc...)

Generate the final particle spectra conditioned by the initial entropy density profile and the transport coefficients, a process is governed by hydrodynamic evolution and Boltzmann transport.



Data preparation

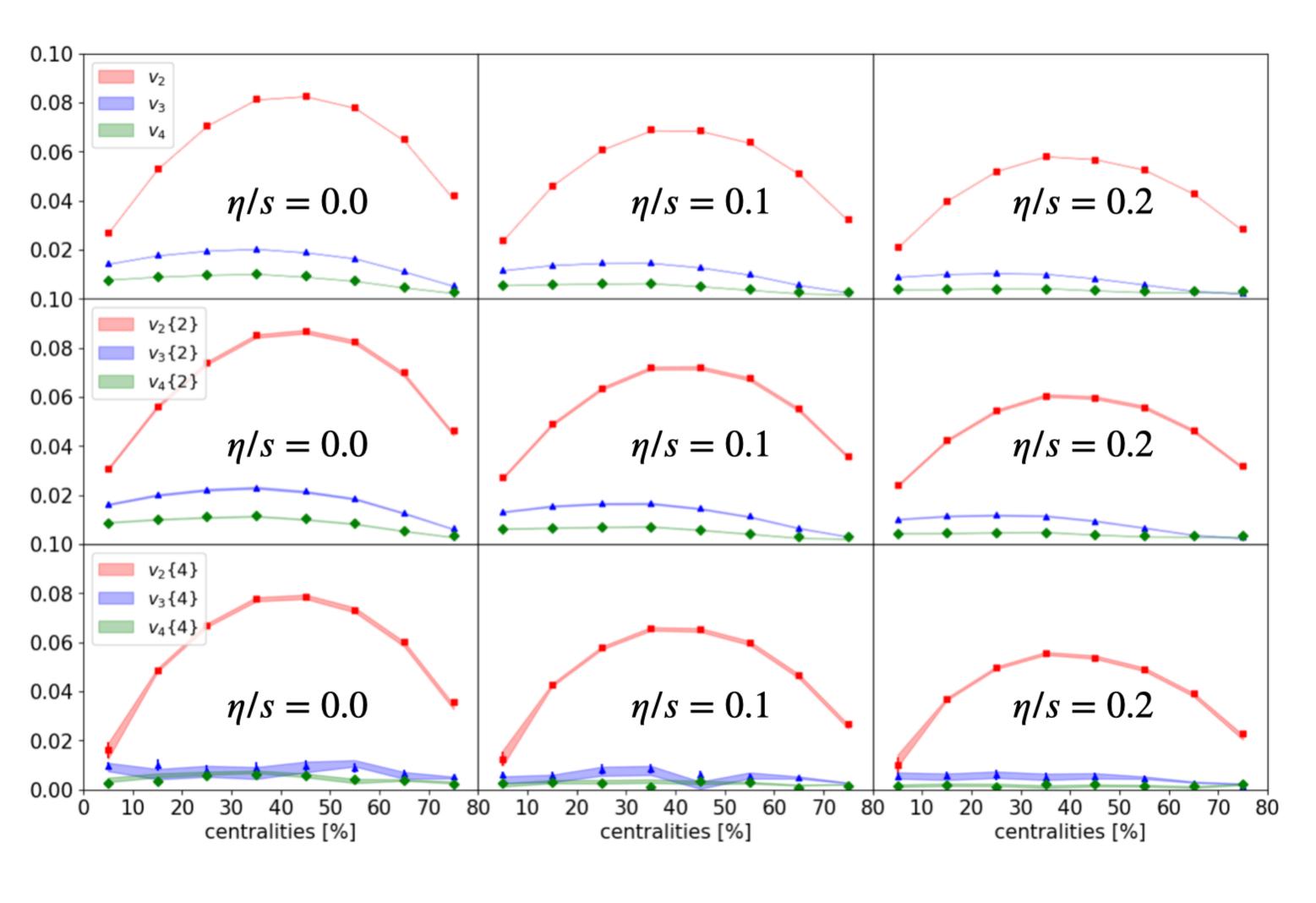


- We take three different shear viscosity $\eta/s = 0.0.1,0.2$
- o For each η/s , we prepare 12,000 mini-bias events for training.

For test, we run extra 10,000 events for each η/s at each centrality.

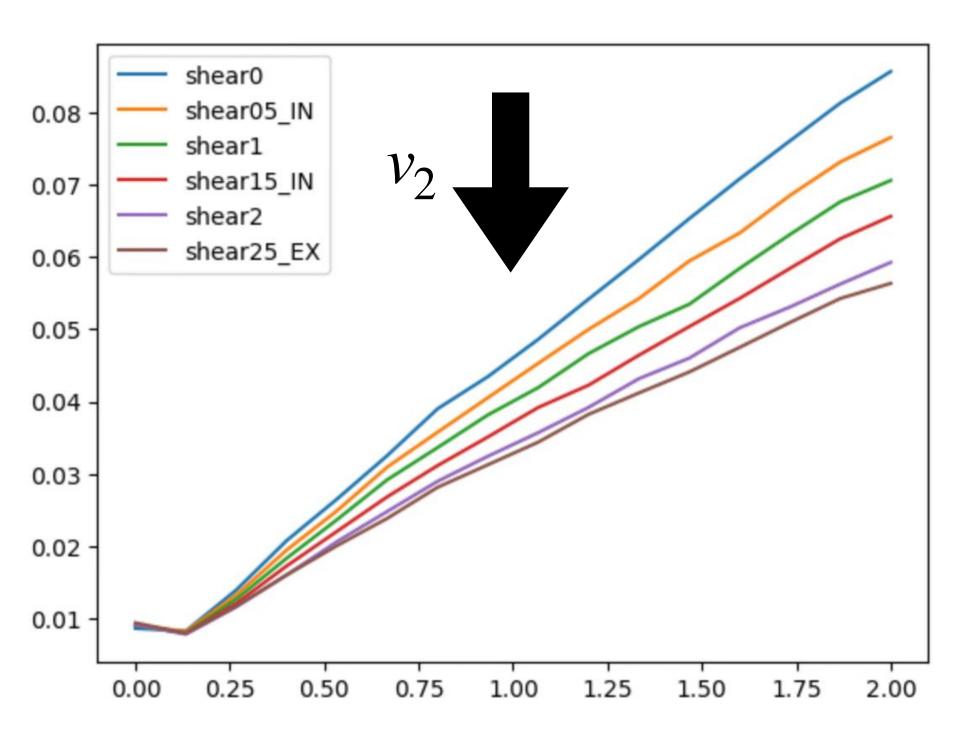
|y| < 0.5

The integrated flow and cumulants



Symbols: Hydro

Bands: Generative AI



Excellent performance for collective flow!

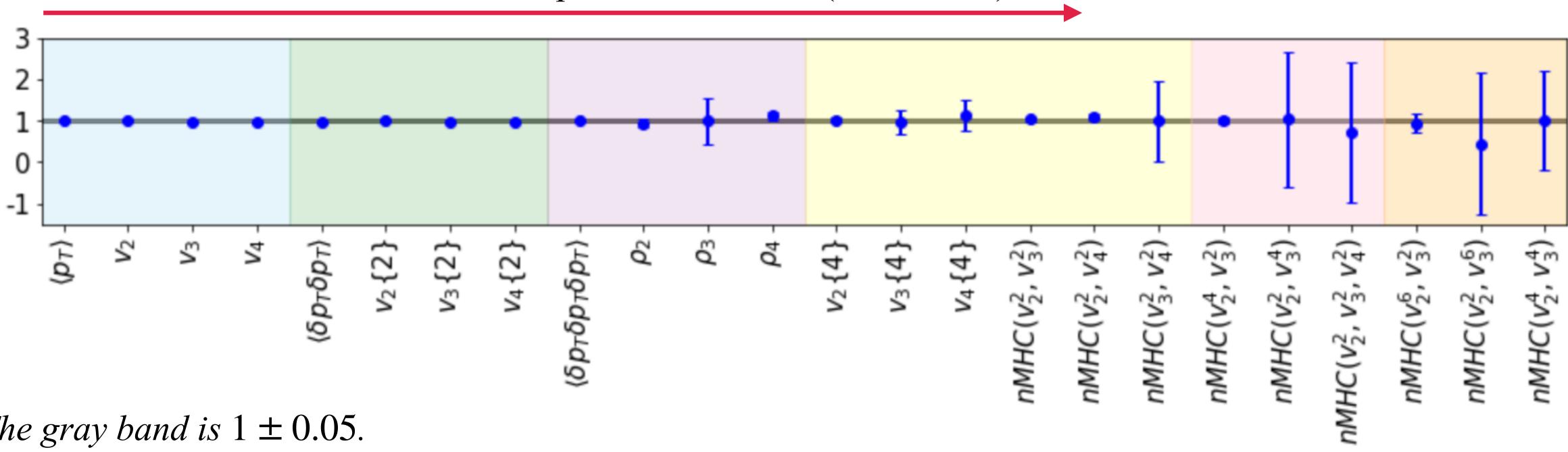
Physical expectation

The comprehensive comparison

Generative

Hydro

The increased number of particles involved (from 1 to 8)



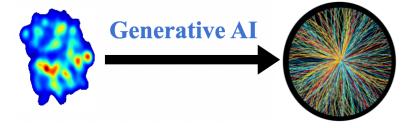
The gray band is 1 ± 0.05 .

- o These ratios are close to unity, indicating the validity of diffusion model.
- o From left to right, model precision decreases systematically as the number of correlated particles increases.

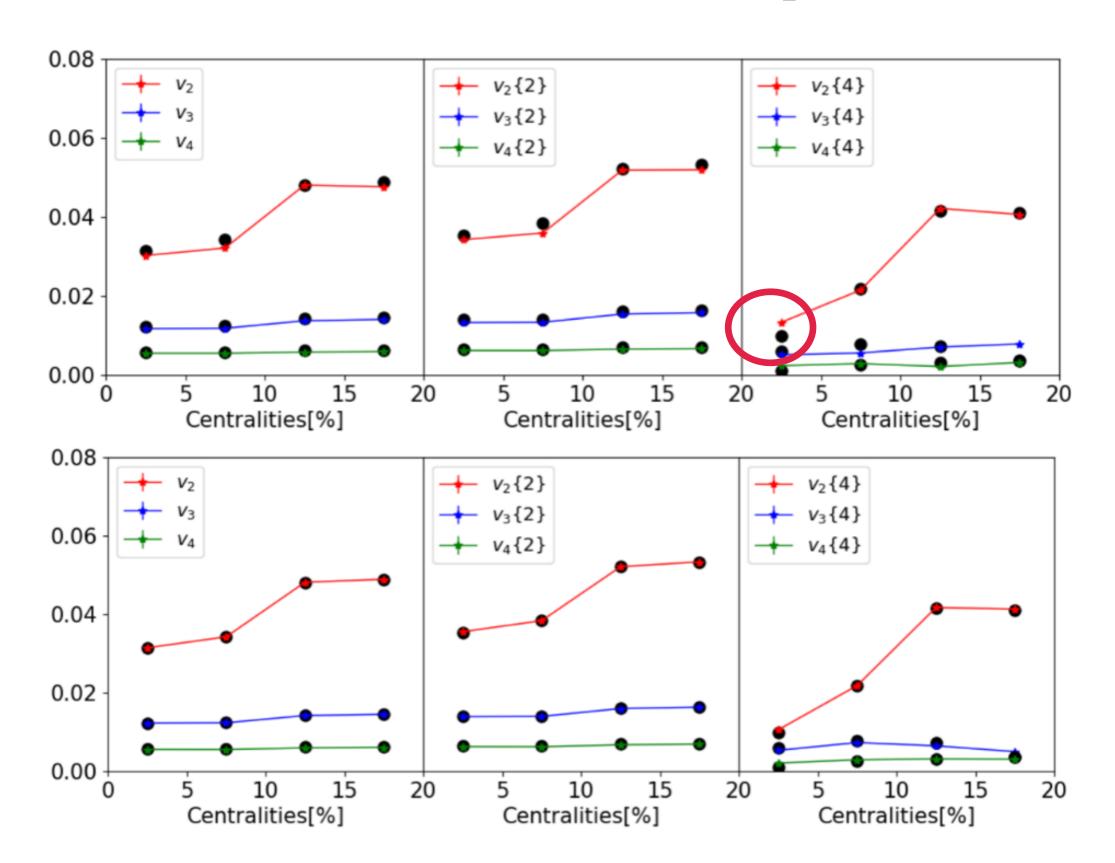
What if parameters are 'out-of-distribution'?

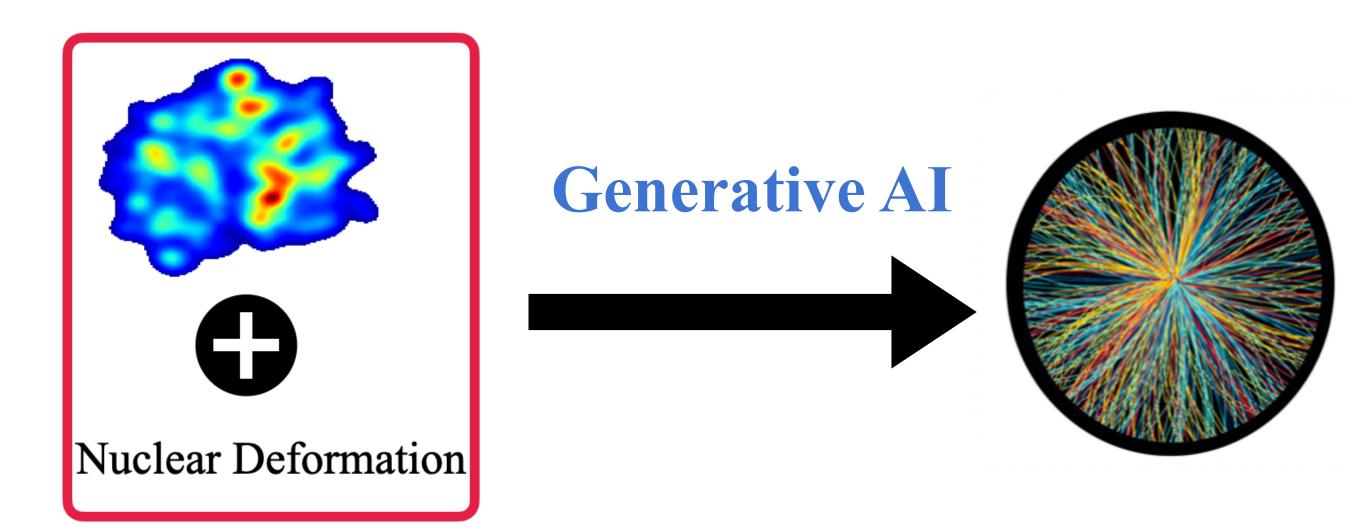
Xianping Zhong Talk at 10.31 Large data Huge data Specific data Efficient model Pretrain-Finetune ChatGPT moment for heavy-ion collisions More pratical. Not easy.

Extension parameter set with fine-tuning



The nuclear deformation can be captured in Generative-AI.





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Symbols: Hydro Lines: Generative AI

- o The first row shows the results form pre-trained model
- o The second row shows the results from fine-tuned model with new 500 events.

Scale the model to more parameters and systems

Parameters:

AuAu@200GeV

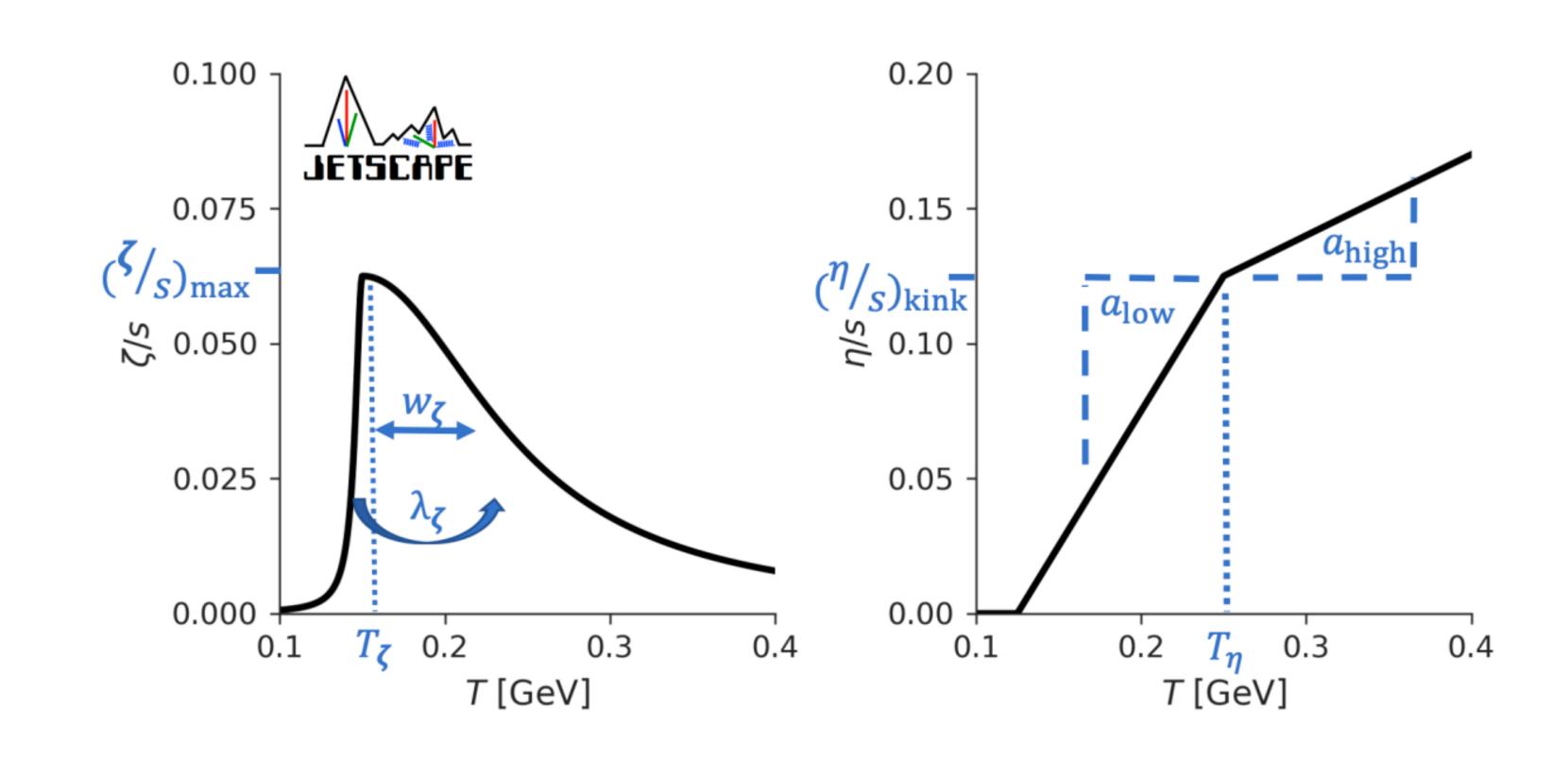
 α : 0.45,0.50,0.55

 β_2 :0.12,0.14,0.16

PbPb@2760GeV

 α : 0.45,0.50,0.55

 β_2 :0.00,0.05,0.10



Totally 100,000 events

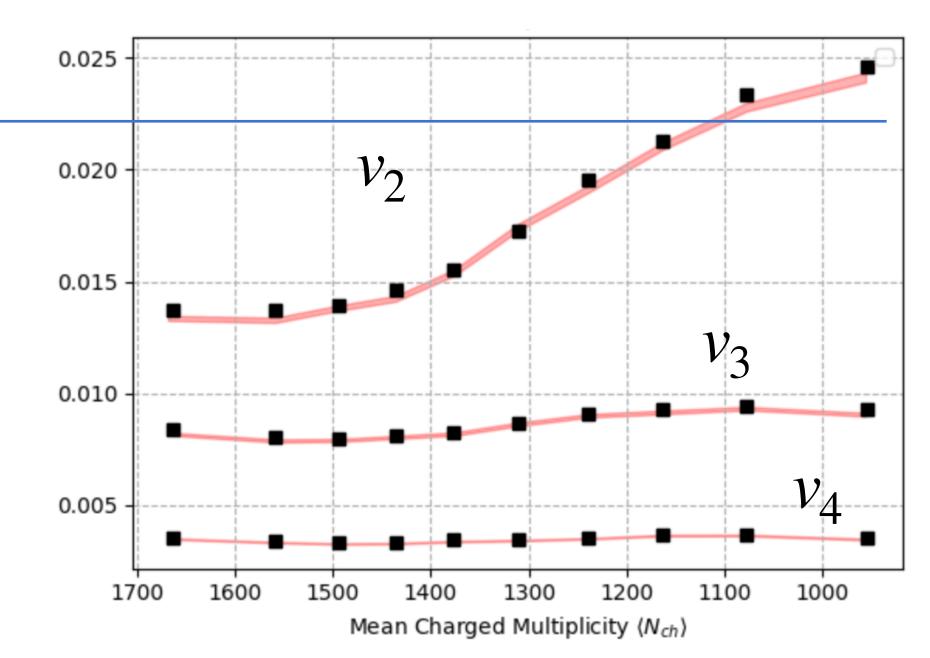
$$(\zeta/s)_{max}, (\eta/s)_{kink} = [0.01, 0.05, 0.1, 0.15]$$

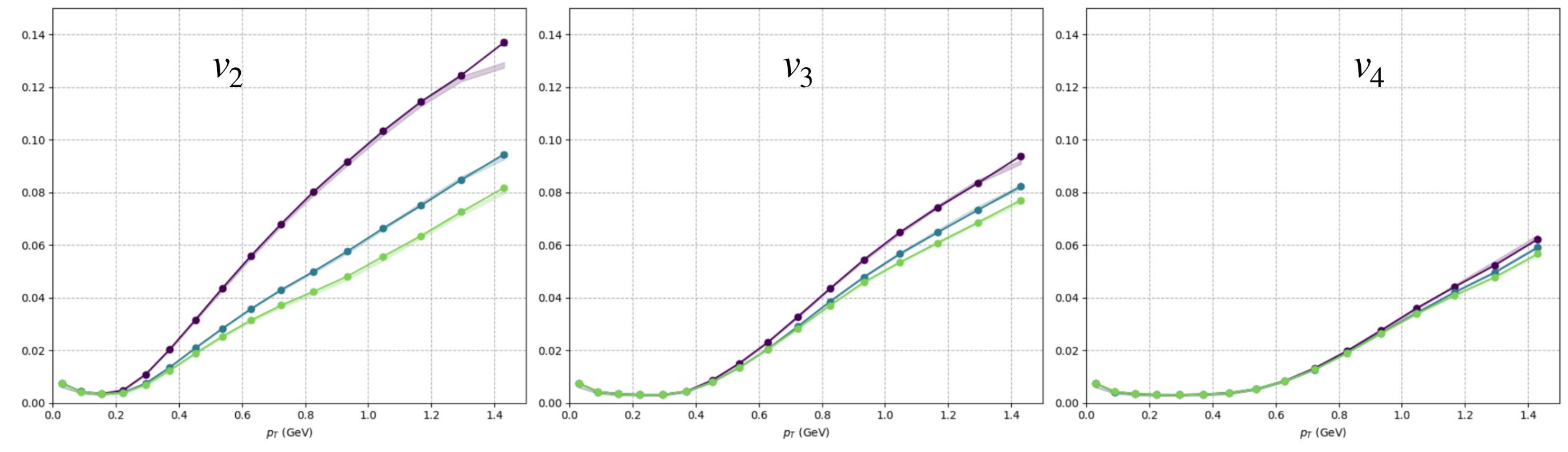
Comparison results

PbPb@2760GeV

$$\alpha = 0.546, \beta_2 = 0.075$$

 $(\eta/s)_{kink} = 0.096, (\zeta/s)_{max} = 0.133$

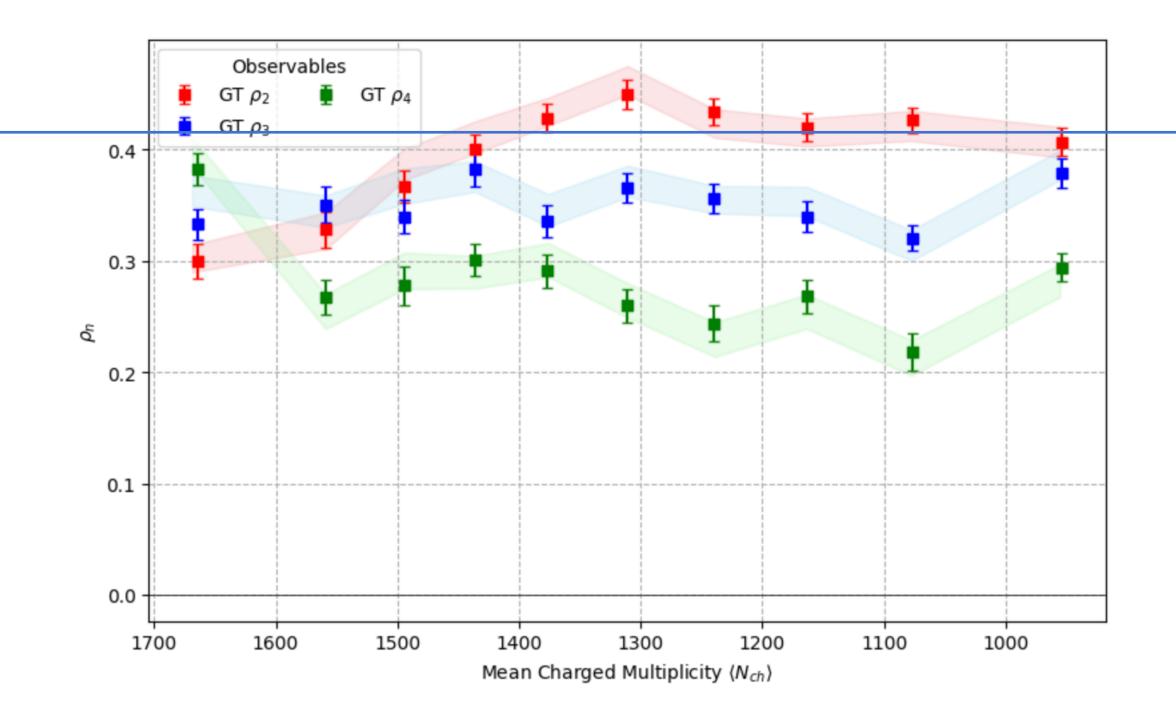


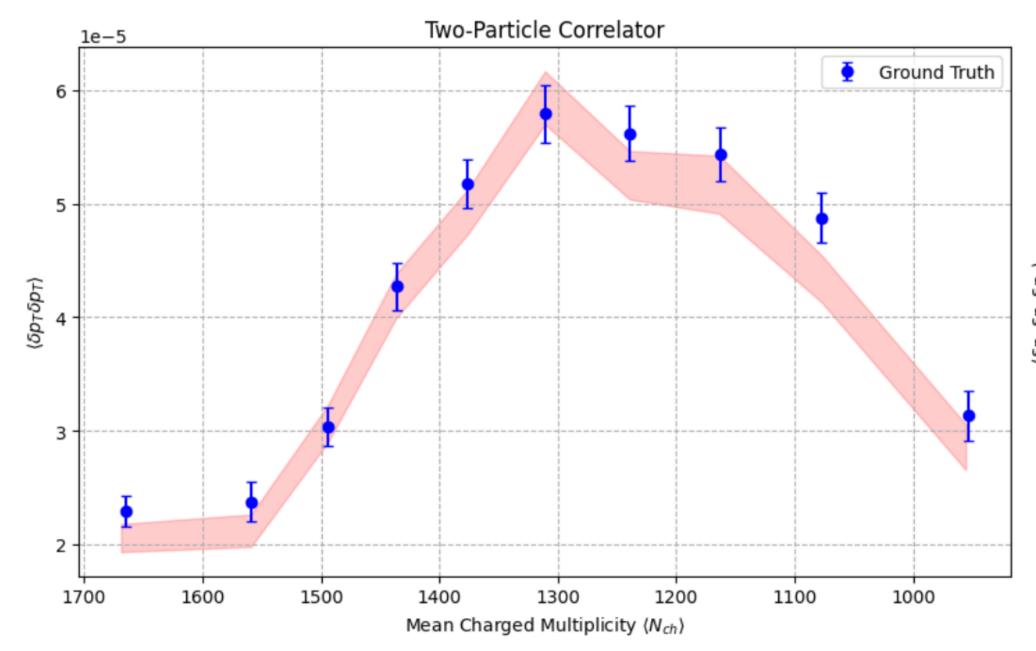


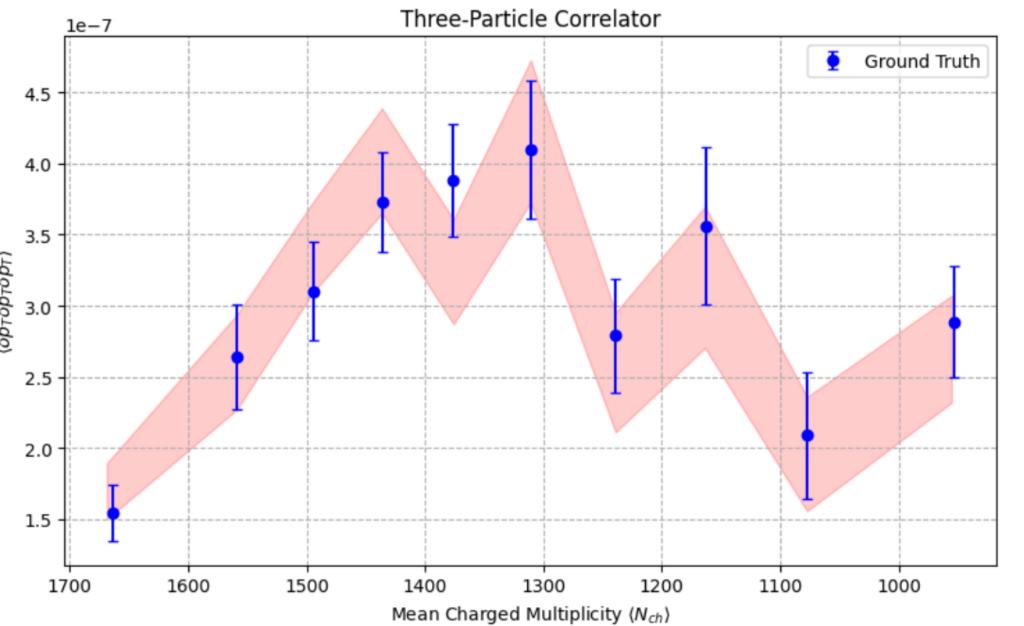
Comparison results

$$\rho_n = \frac{\langle v_n^2 \{2\} \langle p_T \rangle \rangle - \langle v_n^2 \{2\} \rangle \langle \langle p_T \rangle \rangle}{\sigma_{v_n^2 \{2\}} \sigma_{\langle p_T \rangle}}$$

$$\langle \delta p_T \delta p_T \rangle = \left\langle \frac{\sum_{i \neq j} (p_i - \langle \langle p_T \rangle \rangle) (p_j - \langle \langle p_T \rangle \rangle)}{N_{ch}(N_{ch} - 1)} \right\rangle_{\text{ev}}$$
$$\langle \delta p_T \delta p_T \delta p_T \rangle = \left\langle \frac{\sum_{i \neq j \neq k} (p_i - \langle \langle p_T \rangle \rangle) (p_j - \langle \langle p_T \rangle \rangle) (p_k - \langle \langle p_T \rangle \rangle)}{N_{ch}(N_{ch} - 1) (N_{ch} - 2)} \right\rangle_{\text{ev}}.$$

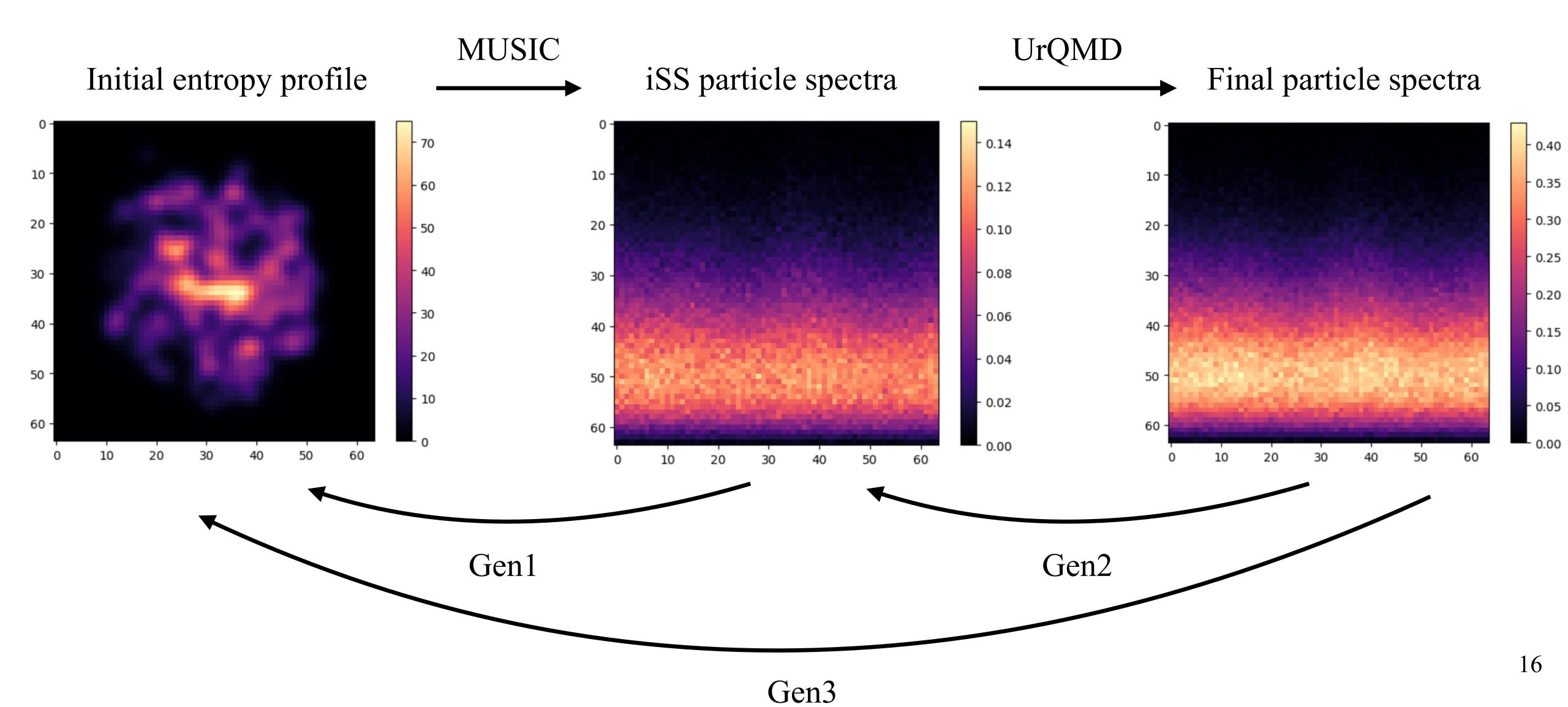






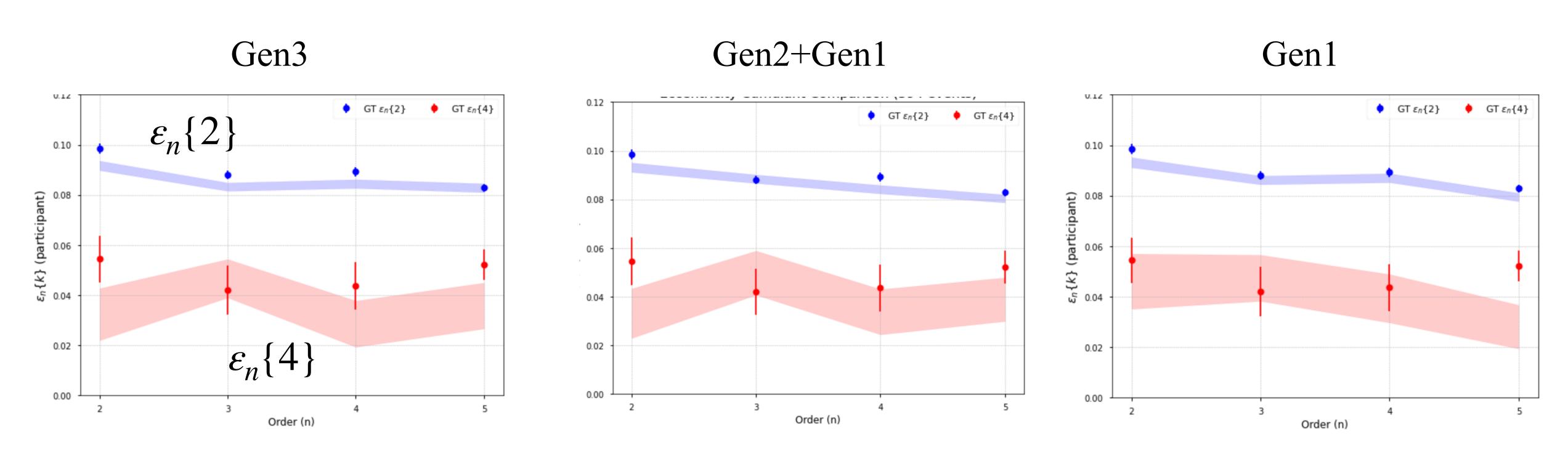
Inverse problem

Inverse: physical entropy decrease and information entropy increase.



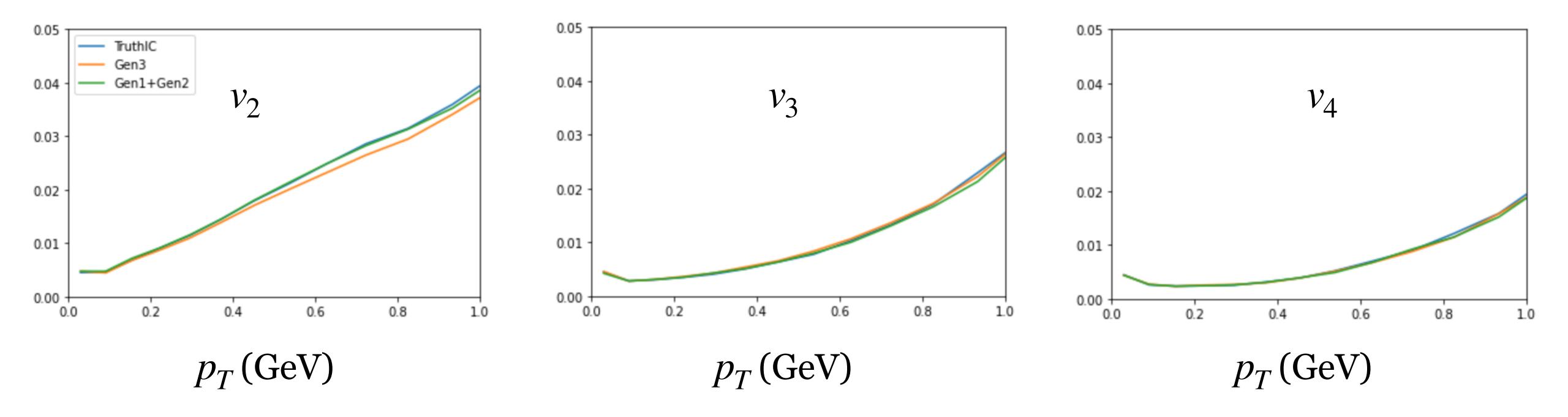
Eccentricity comparison

- \circ ~5% error
- o Gen1: Reverse the hydro part. Best performance
- o Gen2+Gen1: Reverse the UrQMD and hydro parts in a cascade way.
- o Gen3: Reverse the (UrQMD + hydro) directly. Worst performance.



Feed the generated initial profile to the emulator

No strong difference.

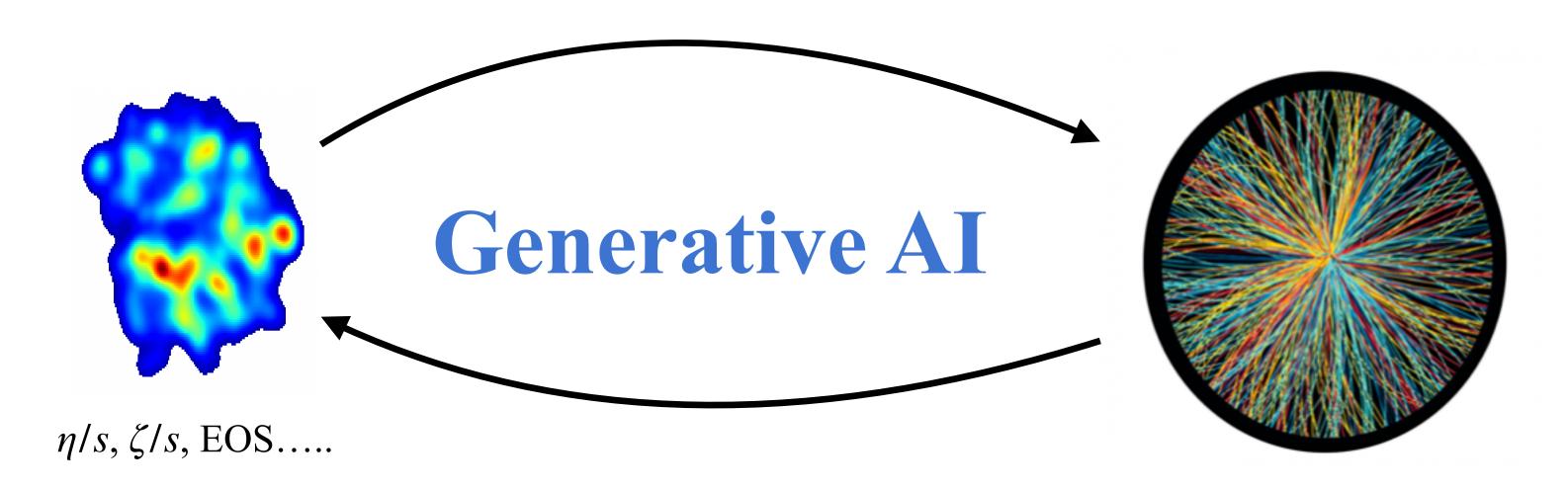


Forward process: physical entropy increase and information entropy decrease.

Summary and outlook

- o End-to-end generation
- $\circ \sim 10^5 \times \text{speedup}$
- o 2D particle spectra are well captured

- O Scale or Finetune towards 'out-of-distributions'
- o Towards to 3D hydrodynamic simulation and particle cloud generation.

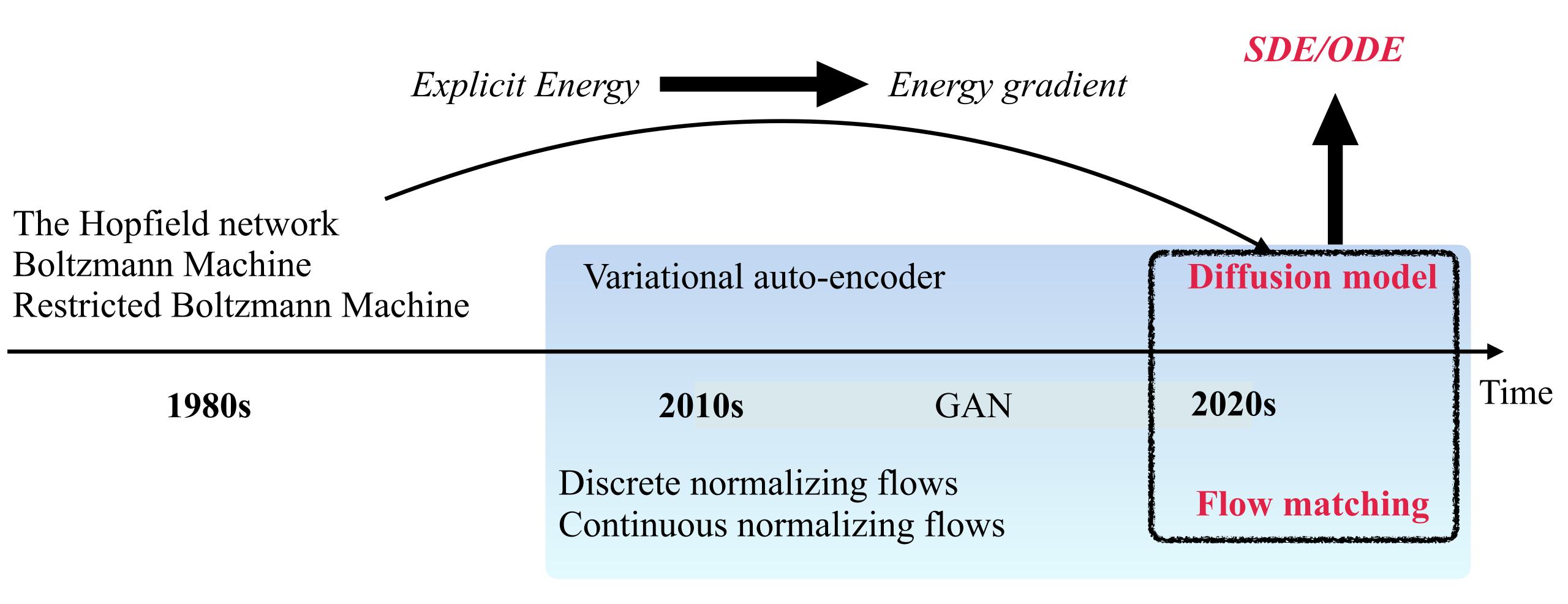


- o Inverse problems: if machine can learn a physically forbidden reverse dynamic process?
 - Training optimization: embed the physical dynamics...
 - Do diffusion in the latent space

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Thanks for your attention.

The generative models map



Kai Zhou Talk at 11.01

Distribution transformation formalism

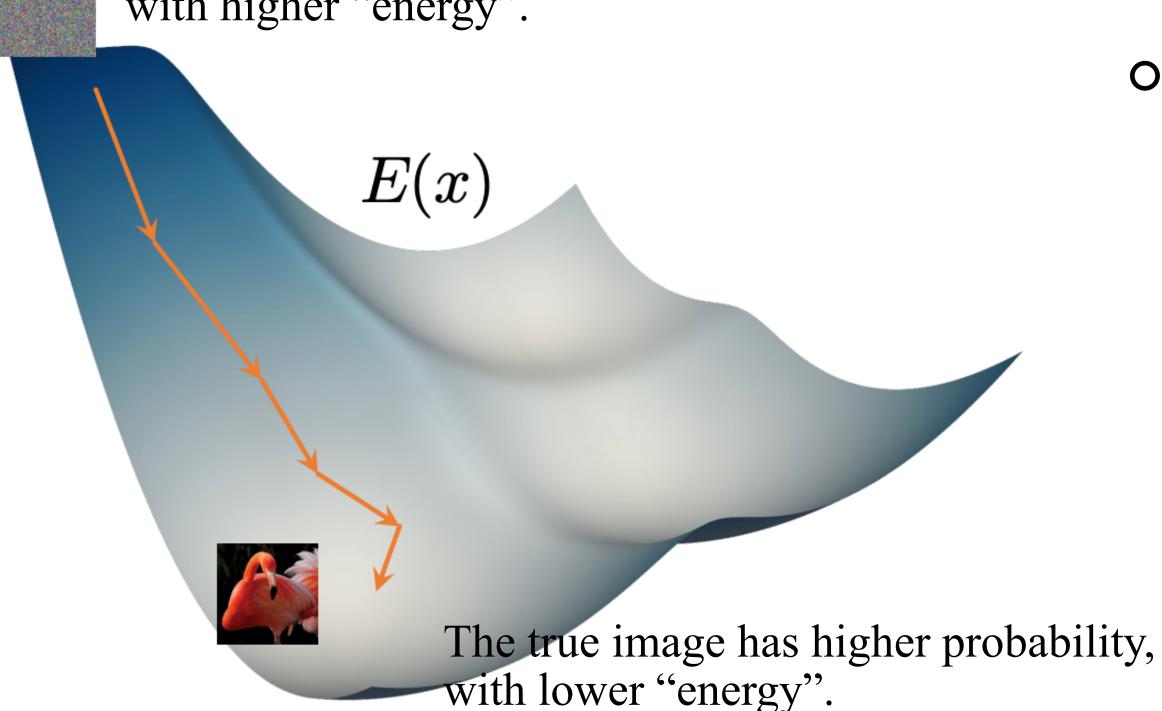
Model data distribution using energy function

- o Energy-based model training and inference involves the large numbers of sampling to estimate the averaged value.
- Not to learn the energy function but learn the gradient of the energy function, i.e., gradient of log-likelihood or score function

$$p_{\text{data}}(x) = \frac{\exp(-E(x))}{Z}$$

$$\nabla_x \log p(x) = \nabla_x \log \frac{\exp(-E(x))}{Z} = -\nabla_x E(x)$$

The noise image has lower probability, with higher "energy".



o With the score function, one can perform sampling via Langevin dynamics

$$d\mathbf{x} = -\nabla_{\mathbf{x}} E(\mathbf{x}) dt + \sqrt{2} dW$$

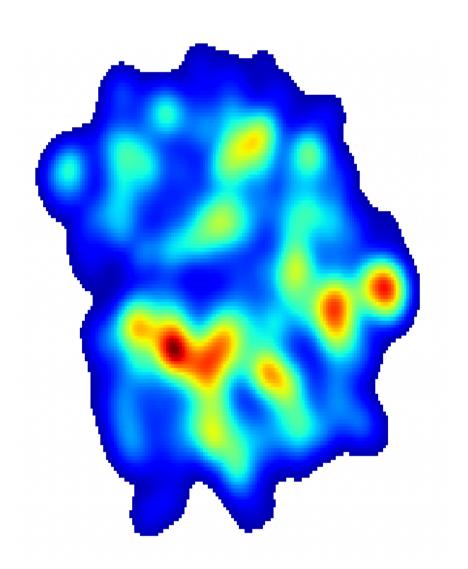
$$x_i = x_{i-1} + \Delta t \nabla \log p(x) + \sqrt{2\Delta t} \epsilon$$

How can machine learning help us?

- o Goal:
- End-to-end (initial state to final state)
- Fast and flexible
- Keeping physical consistency.

o The challenges in deterministic machine learning

Learn the hard map from x to y



deterministic machine learning

- sUnet: Solves hydrodynamic equations but accumulates errors in long-time evolution.
- Gaussian emulator in Bayesian analysis: Maps parameters to observables (digital to digital fit) but lacks flexibility.



Score matching

o Explicit score matching

Intractable

$$\mathcal{L}_t^{\mathrm{ESM}} \equiv \mathbb{E}_{p(\boldsymbol{x}_t)} || \boldsymbol{s}_{\boldsymbol{\theta}}(\boldsymbol{x}, t) - \nabla_{\boldsymbol{x}} \log p_t(\boldsymbol{x})||^2$$

o Denoising score matching

$$\mathcal{L}_t^{\mathrm{DSM}} \equiv \mathbb{E}_{p(\boldsymbol{x}_t, \boldsymbol{x}_0)} || \boldsymbol{s}_{\boldsymbol{\theta}}(\boldsymbol{x}, t) - \nabla_{\boldsymbol{x}} \log p(\boldsymbol{x}_t | \boldsymbol{x}_0) ||^2$$

$$\boldsymbol{\theta}^* = \operatorname{argmin}_{\boldsymbol{\theta}} \mathcal{L}_t^{\mathrm{DSM}} = \operatorname{argmin}_{\boldsymbol{\theta}} \mathcal{L}_t^{\mathrm{ESM}}$$

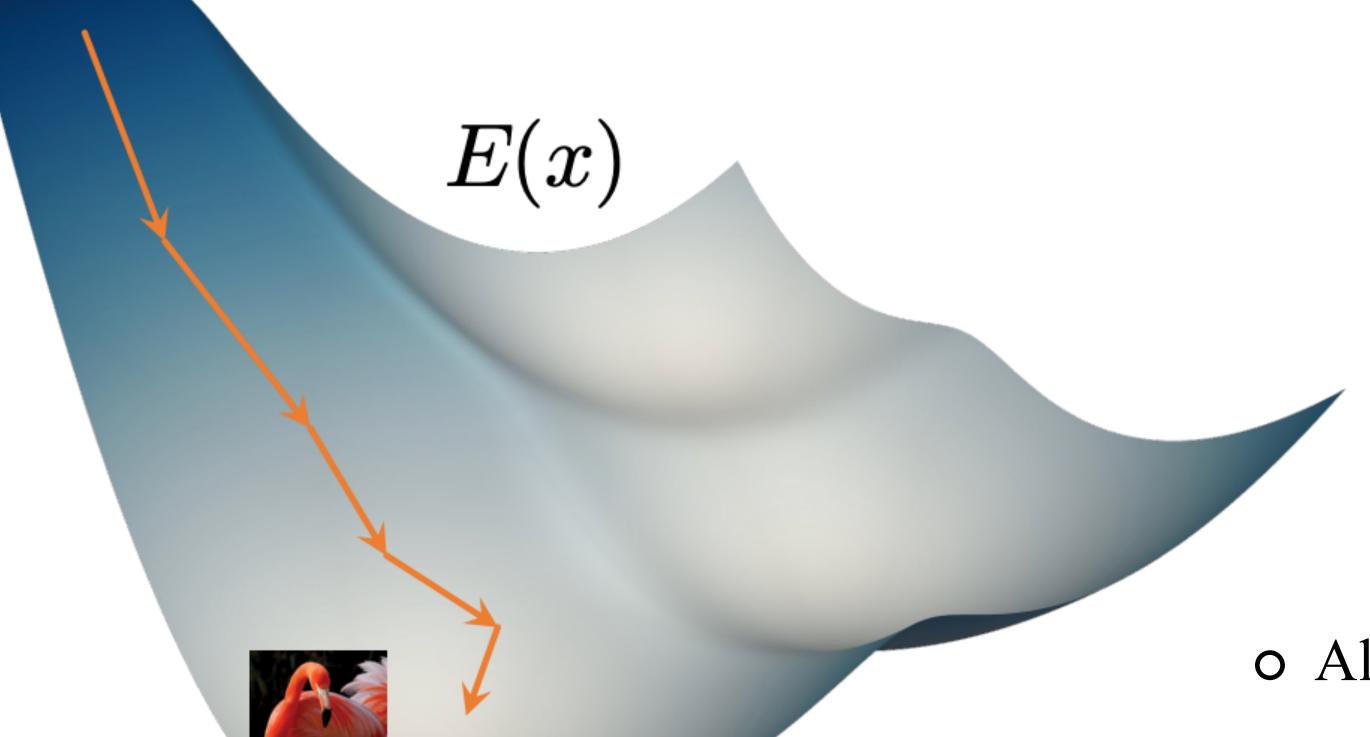
The equivalence is promised by: $p_t(\mathbf{x}) = \int d\mathbf{x}_0 p(\mathbf{x}|\mathbf{x}_0)$

o From the forward SDE, $p_t(\mathbf{x}_t | \mathbf{x}_0)$ (the noised data \mathbf{x}_t conditioned on clean data \mathbf{x}_0) follows the gaussian distribution.

Model data distribution using energy function

The noise image has lower probability, with higher "energy".

$$E(\mathbf{x}) = -\sum_{i} a_{i}x_{i} - \sum_{ij} \frac{J_{ij}}{2}x_{i}x_{j}$$

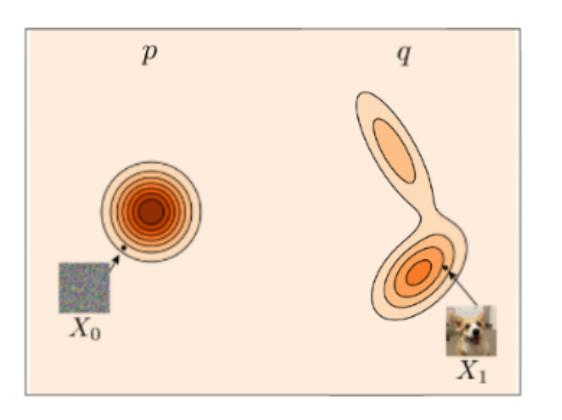


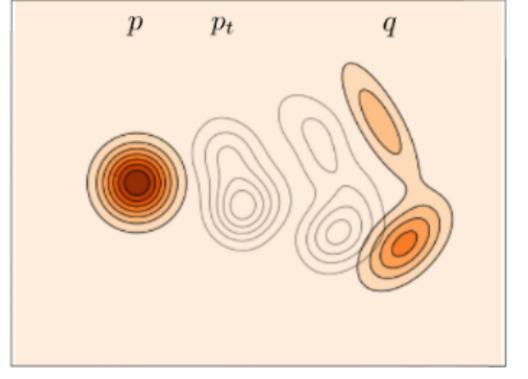
$$p_{\text{data}}(x) = \frac{\exp(-E(x))}{Z}$$

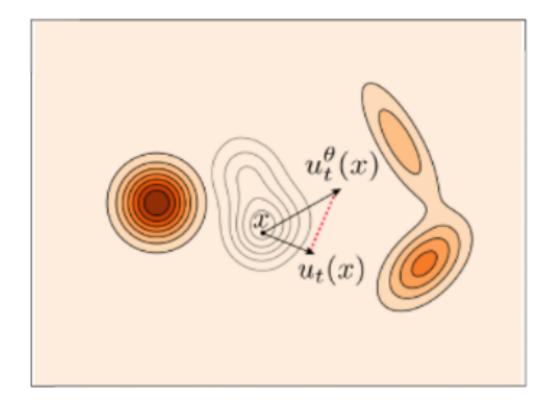
o Along the path minimizing the energy function

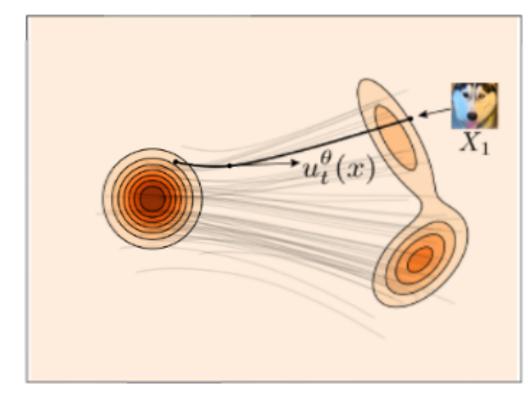
The true image has higher probability, with lower "energy".

$$d\mathbf{x} = \left[\mathbf{f}(\mathbf{x}, t) - \frac{1}{2}g(t)^{2}\nabla_{\mathbf{x}}\log p_{t}(\mathbf{x})\right]dt$$
$$dx_{t} = u_{t}(x_{t})dt$$









(a) Data.

(b) Path design.

(c) Training.

(d) Sampling.

AuAu@200GeV

$$\alpha = 0.535, \beta_2 = 0.098$$

 $(\eta/s)_{kink} = 0.096, (\zeta/s)_{max} = 0.133$

